run:

This table contains the information about

the number of collisions and the number used for alpha.

|alpha | collide | max|

|30 | 3 | 1|

|31 | 0 | 0|

|32 | 12,135 | 152|

|33 | 1 | 1|

|34 | 0 | 0|

|35 | 0 | 0|

|36 | 12 | 1|

|37 | 0 | 0|

|38 | 0 | 0|

|39 | 0 | 0|

|40 | 765 | 14|

|41 | 0 | 0|

|42 | 1 | 1|

|43 | 1 | 1|

|44 | 4 | 1|

The following table contains data from the

running of madCompression method, and the number

used for the prime variable.

|prime | collide | max|

|45,413 | 16,811 | 7|

|45,427 | 16,733 | 6|

|45,433 | 16,754 | 6|

|45,439 | 16,757 | 7|

|45,481 | 16,737 | 7|

|45,491 | 16,752 | 7|

|45,497 | 16,662 | 6|

|45,503 | 16,781 | 6|

|45,523 | 16,656 | 7|

|45,533 | 16,592 | 6|

|45,541 | 16,758 | 7|

|45,553 | 16,748 | 6|

|45,557 | 16,688 | 6|

|45,569 | 16,811 | 6|

|45,587 | 16,830 | 6|

BUILD SUCCESSFUL (total time: 9 minutes 20 seconds)